


DIGITAL CITIZENSHIP CURRICULUM		GRADE 6					GRADE 7					GRADE 8							
<p>American Association of School Librarians Grades 6–8</p>		Finding Balance in a Digital World	Don't Feed the Phish	Who Are You Online?	Chatting Safely Online	Digital Drama Unplugged	Finding Credible News	My Media Use: A Personal Challenge	Big, Big Data	The Power of Digital Footprints	My Social Media Life	Upstanders and Allies: Taking Action Against Cyberbullying	The Four Factors of Fair Use	Digital Media and Your Brain	Being Aware of What You Share	Social Media and Digital Footprints: Our Responsibilities	Sexting and Relationships	Responding to Online Hate Speech	This Just In!
I	INQUIRE: Build new knowledge by inquiring, thinking critically, identifying problems, and developing strategies for solving problems.																		
I.A	THINK: LEARNERS DISPLAY CURIOSITY AND INITIATIVE BY:																		
I.A.1	Formulating questions about a personal interest or a curricular topic.	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
I.A.2	Recalling prior and background knowledge as context for new meaning.	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
I.B	CREATE: LEARNERS ENGAGE WITH NEW KNOWLEDGE BY FOLLOWING A PROCESS THAT INCLUDES:																		
I.B.1	Using evidence to investigate questions.	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
I.B.2	Devising and implementing a plan to fill knowledge gaps.		●			●	●		●		●			●		●	●	●	●
I.B.3	Generating products that illustrate learning.	●	●	●	●	●	●	●	●	●	●	●		●	●		●	●	●
I.C	SHARE: LEARNERS ADAPT, COMMUNICATE, AND EXCHANGE LEARNING PRODUCTS WITH OTHERS IN A CYCLE THAT INCLUDES:																		
I.C.1	Interacting with content presented by others.	●	●	●		●	●	●	●	●	●	●		●	●	●	●	●	●
I.C.2	Providing constructive feedback.																		
I.C.3	Acting on feedback to improve.																		
I.C.4	Sharing products with an authentic audience.							●		●				●					
I.D	GROW: LEARNERS PARTICIPATE IN AN ONGOING INQUIRY-BASED PROCESS BY:																		
I.D.1	Continually seeking knowledge.	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
I.D.2	Engaging in sustained inquiry.	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
I.D.3	Enacting new understanding through real-world connections.	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
I.D.4	Using reflection to guide informed decisions.	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●

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II	INCLUDE: Demonstrate an understanding of and commitment to inclusiveness and respect for diversity in the learning community.																		
II.A	THINK: LEARNERS CONTRIBUTE A BALANCED PERSPECTIVE WHEN PARTICIPATING IN A LEARNING COMMUNITY BY:																		
II.A.1	Articulating an awareness of the contributions of a range of learners.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
II.A.2	Adopting a discerning stance toward points of view and opinions expressed in information resources and learning products.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
II.A.3	Describing their understanding of cultural relevancy and placement within the global learning community.									•			•					•	
II.B	CREATE: LEARNERS ADJUST THEIR AWARENESS OF THE GLOBAL LEARNING COMMUNITY BY:																		
II.B.1	Interacting with learners who reflect a range of perspectives.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
II.B.2	Evaluating a variety of perspectives during learning activities.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
II.B.3	Representing diverse perspectives during learning activities.	•	•	•	•	•	•	•	•	•	•	•		•		•	•		
II.C	SHARE: LEARNERS EXHIBIT EMPATHY WITH AND TOLERANCE FOR DIVERSE IDEAS BY:																		
II.C.1	Engaging in informed conversation and active debate.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
II.C.2	Contributing to discussions in which multiple viewpoints on a topic are expressed.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
II.D	GROW: LEARNERS DEMONSTRATE EMPATHY AND EQUITY IN KNOWLEDGE BUILDING WITHIN THE GLOBAL LEARNING COMMUNITY BY:																		
II.D.1	Seeking interactions with a range of learners.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
II.D.2	Demonstrating interest in other perspectives during learning activities.	•	•	•	•	•	•		•	•	•	•		•	•		•	•	
II.D.3	Reflecting on their own place within the global learning community.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•

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 <p>American Association of School Librarians TRANSFORMING LEARNING</p> <p>American Association of School Librarians Grades 6–8</p>		Finding Balance in a Digital World	Don't Feed the Phish	Who Are You Online?	Chatting Safely Online	Digital Drama Unplugged	Finding Credible News	My Media Use: A Personal Challenge	Big, Big Data	The Power of Digital Footprints	My Social Media Life	Upstanders and Allies: Taking Action Against Cyberbullying	The Four Factors of Fair Use	Digital Media and Your Brain	Being Aware of What You Share	Social Media and Digital Footprints: Our Responsibilities	Sexting and Relationships	Responding to Online Hate Speech	This Just In!
III	COLLABORATE: Work effectively with others to broaden perspectives and work toward common goals.																		
III.A	THINK: LEARNERS IDENTIFY COLLABORATIVE OPPORTUNITIES BY:																		
III.A.1	Demonstrating their desire to broaden and deepen understandings.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
III.A.2	Developing new understandings through engagement in a learning group.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
III.A.3	Deciding to solve problems informed by group interaction.							•					•						
III.B	CREATE: LEARNERS PARTICIPATE IN PERSONAL, SOCIAL, AND INTELLECTUAL NETWORKS BY:																		
III.B.1	Using a variety of communication tools and resources.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
III.B.2	Establishing connections with other learners to build on their own prior knowledge and create new knowledge.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
III.C	SHARE: LEARNERS WORK PRODUCTIVELY WITH OTHERS TO SOLVE PROBLEMS BY:																		
III.C.1	Soliciting and responding to feedback from others.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
III.C.2	Involving diverse perspectives in their own inquiry processes.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
III.D	GROW: LEARNERS ACTIVELY PARTICIPATE WITH OTHERS IN LEARNING SITUATIONS BY:																		
III.D.1	Actively contributing to group discussions.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
III.D.2	Recognizing learning as a social responsibility.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
IV	CURATE: Make meaning for oneself and others by collecting, organizing, and sharing resources of personal relevance.																		
IV.A	THINK: LEARNERS ACT ON AN INFORMATION NEED BY:																		
IV.A.1	Determining the need to gather information.							•											•
IV.A.2	Identifying possible sources of information.							•											•

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IV.A.3	Making critical choices about information sources to use.						•												•
IV.B	CREATE: LEARNERS GATHER INFORMATION APPROPRIATE TO THE TASK BY:																		
IV.B.1	Seeking a variety of sources.																		
IV.B.2	Collecting information representing diverse perspectives.	•	•	•		•	•		•		•	•	•		•		•	•	
IV.B.3	Systematically questioning and assessing the validity and accuracy of information.						•	•				•			•		•		•
IV.B.4	Organizing information by priority, topic, or other systematic scheme.			•		•	•		•		•				•		•	•	•
IV.C	SHARE: LEARNERS EXCHANGE INFORMATION RESOURCES WITHIN AND BEYOND THEIR LEARNING COMMUNITY BY:																		
IV.C.1	Accessing and evaluating collaboratively constructed information sites.						•												
IV.C.2	Contributing to collaboratively constructed information sites by ethically using and reproducing others' work.																		
IV.C.3	Joining with others to compare and contrast information derived from collaboratively constructed information sites.																		
IV.D	GROW: LEARNERS SELECT AND ORGANIZE INFORMATION FOR A VARIETY OF AUDIENCES BY:																		
IV.D.1	Performing ongoing analysis of and reflection on the quality, usefulness, and accuracy of curated resources.						•	•											•
IV.D.2	Integrating and depicting in a conceptual knowledge network their understanding gained from resources.						•												
IV.D.3	Openly communicating curation processes for others to use, interpret, and validate.																		

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V	EXPLORE: Discover and innovate in a growth mindset developed through experience and reflection.																		
VA	THINK: LEARNERS DEVELOP AND SATISFY PERSONAL CURIOSITY BY:																		
VA.1	Reading widely and deeply in multiple formats and writing and creating for a variety of purposes.																		
VA.2	Reflecting and questioning assumptions and possible misconceptions.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
VA.3	Engaging in inquiry-based processes for personal growth.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
VB	CREATE: LEARNERS CONSTRUCT NEW KNOWLEDGE BY:																		
VB.1	Problem solving through cycles of design, implementation, and reflection.								•										
VB.2	Persisting through self-directed pursuits by tinkering and making.																		
VC	SHARE: LEARNERS ENGAGE WITH THE LEARNING COMMUNITY BY:																		
VC.1	Expressing curiosity about a topic of personal interest or curricular relevance.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
VC.2	Co-constructing innovative means of investigation.																		
VC.3	Collaboratively identifying innovative solutions to a challenge or problem.		•	•		•	•	•	•		•	•			•		•	•	
VD	ROW: LEARNERS DEVELOP THROUGH EXPERIENCE AND REFLECTION BY:																		
VD.1	Iteratively responding to challenges.	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•
VD.2	Recognizing capabilities and skills that can be developed, improved, and expanded.	•	•	•		•	•	•	•		•	•	•		•	•	•	•	•
VD.3	Open-mindedly accepting feedback for positive and constructive growth.																		

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VI	EXPLORE: Discover and innovate in a growth mindset developed through experience and reflection.																		
VI.A	THINK: LEARNERS FOLLOW ETHICAL AND LEGAL GUIDELINES FOR GATHERING AND USING INFORMATION BY:																		
VI.A.1	Responsibly applying information, technology, and media to learning.	•	•			•	•	•	•	•	•	•		•	•		•	•	
VI.A.2	Understanding the ethical use of information, technology, and media.	•	•			•	•	•	•	•	•	•	•	•	•	•	•	•	•
VI.A.3	Evaluating information for accuracy, validity, social and cultural context, and appropriateness for need.						•					•	•		•		•	•	
VI.B	CREATE: LEARNERS USE VALID INFORMATION AND REASONED CONCLUSIONS TO MAKE ETHICAL DECISIONS IN THE CREATION OF KNOWLEDGE BY:																		
VI.B.1	Ethically using and reproducing others' work.													•					
VI.B.2	Acknowledging authorship and demonstrating respect for the intellectual property of others.													•					
VI.B.3	Including elements in personal-knowledge products that allow others to credit content appropriately.													•					
VI.C	SHARE: LEARNERS RESPONSIBLY, ETHICALLY, AND LEGALLY SHARE NEW INFORMATION WITH A GLOBAL COMMUNITY BY:																		
VI.C.1	Sharing information resources in accordance with modification, reuse, and remix policies.													•					
VI.C.2	Disseminating new knowledge through means appropriate for the intended audience.																		
VI.D	ROW: LEARNERS ENGAGE WITH INFORMATION TO EXTEND PERSONAL LEARNING BY:																		
VI.D.1	Personalizing their use of information and information technologies.	•	•	•		•	•	•	•	•	•	•		•	•	•	•	•	
VI.D.2	Reflecting on the process of ethical generation of knowledge.	•	•	•		•	•		•	•	•	•	•	•	•		•	•	
VI.D.3	Inspiring others to engage in safe, responsible, ethical, and legal information behaviors.	•	•	•		•	•	•	•	•	•	•	•		•	•	•	•	